STOP BOX PROCEDURE FOR COMPETITORS

All **STOP BOXES** will be identified by 4 Marker Posts (Stakes or Cones or Pylons).

The first post on the **LEFT** will have a sign with **STOP BOX** and the second stake on the left will have a sign with **STOP BOX**. Posts on both sides will be linked by tape.

- You must come to a complete halt in the box [15M DEPTH]
- The Marshal will be <u>positioned 5 meters beyond the box</u>, they will not move.
- They will be displaying the **<u>STOP</u>** Paddle as you approach the box- **STOP IN THE BOX AND NOT AT THE START**, the next competitor may be close behind.
- When they have deemed that you to have stopped, they will raise the Paddle, and you are free to go!!
- The <u>Marshal is a Judge of Fact</u>, judging if you came to a complete STOP in the BOX, and if satisfied, will let you go.



Failure to STOP = PENALTY App 35 19.28

Failure to come to a complete halt in a Stop Box - 60 seconds.